



## Special Effects in Movies

Use the words given in capital letters to form a word that fits into the gap.

ENTERTAIN

EXPECT

INCREASING

DISAPPOINT

AMAZING

SUCCEED

INTERESTING

MOTIVATE

NEAR

DIGIT

ACT

SURPRISE

PART

ASTONISH

FASCINATE

IMAGE

CREATE

George Lucas's *Star Wars* transformed 20th century \_\_\_\_\_ and raised audience \_\_\_\_\_ to alarming heights for film producers. Since *Star Wars* was made in 1977 special effects have become \_\_\_\_\_ important in selling a film.

The script of *Jurassic Park*, for example, was rather \_\_\_\_\_ but the film was a box office success because the dinosaurs were \_\_\_\_\_ realistic. However, special effects do not always guarantee \_\_\_\_\_. \_\_\_\_\_, when *Lost World* came out the technology was far superior, but people had become tired of dinosaurs and were simply not \_\_\_\_\_ enough to want to go and see them any more. The film was not \_\_\_\_\_ as successful as its predecessor.

But who is not impressed when they see Jar Jar Binks in *The Phantom Menace*, the first ever 3D interactive \_\_\_\_\_ character seen on film? Computer-generated \_\_\_\_\_ are certainly the way ahead, but you may be \_\_\_\_\_ to discover that the most expensive special effect was filmed in 1956. The \_\_\_\_\_ of the Red Sea in Cecille DeMille's *The Ten Commandments* cost an \_\_\_\_\_ £ 2 million.

But what does the future hold? It is \_\_\_\_\_ to think that with computer-generated \_\_\_\_\_ filmmakers may be able to \_\_\_\_\_ deceased movie stars, such as James Dean and Marilyn Monroe.

